



NZBridge

Nos. / NAMES & SYSTEM

 /

 /

Basic System: **ACOL**

Brown Sticker Classification: Green Blue Red Yellow
 Canape

1. OPENING BIDS

Describe strength, minimum length, or specific meaning

- 1♣ 4+♣ 11-19 pts
 - 1♥ 4+♥ 11-19 pts
 - 1♦ 4+♦ 11-19 pts
 - 1♠ 4+♠ 11-19 pts
 - 1NT 12-14
- may contain 5 card Major

1NT Responses	2♣ Weak takeout	Other:
2♦ Weak takeout	2♠ Weak takeout	
2♥ Weak takeout	2NT 11-12 HCP	
other 3♥/♠ = 5 cards Game Force	4♥/♠ = 6+ cards enough for game	

- 2♣ GF 23+ (or 20+ with distribution)
- 2♦ Weak 6-10, 6-card suit
- 2♥ Weak 6-10, 6-card suit
- 2♠ Weak 6-10, 6-card suit
- 2NT 20-22
- other normal preempts

2. PRE-ALERTS

3. COMPETITIVE BIDS / OVERCALLS

- Negative doubles through 2♠ Jump overcalls 12-15 6+ suit
- Responsive doubles through 2♠ Unusual NT n/a
- 1NT overcall - immediate 15-18 Immediate cue of minor
- 1NT overcall - re-opening 15-18 Immediate cue of Major
- Over weak twos 2NT = balanced X = Takeout Over opening threes X = takeout
- Over opponents 1NT X = 16+, suits = natural

4. BASIC RESPONSES

- Jump raises - minors Limit 10-12 Other:
- Jump raises - Majors Limit 10-12 Other: could have more distribution and fewer HCP
- Jump shifts after minor opening n/a
- Jump shifts after Major opening n/a
- Responses to strong 2 suit open. 2♣: 2♦ = 0-7, 2♥/♠ 3♣/♦ = 5+ cards 8+, 2NT = 8+ balanced
- Responses to 2NT opening 0-4 Pass, 3 suit - 5+ HCP, 5 cards, 4♥/♠ = 6+ card suit

5. PLAY CONVENTIONS

Versus Suit (or both)	Versus NoTrump	Show priorities (if different)
Overlead All	Overlead All	
low from an honour	low from an honour	
high with no honour	high with no honour	
Top with no honour	Top with no honour	
As per above		
high discourage, low = like	high discourage, low = like	
n/a	n/a	
Low encouraging		
n/a		

6. SLAM CONVENTIONS

- 4NT: Blackwood RKCB 4♣ Gerber when? Most times
- Slam Notes 0 or 4, 1, 2, 3
- Cue Bids
- Asking Bids

7. OTHER CONVENTIONS

Updated

15th April 2014