**Beginners’ Lesson 6: Responder’s Rebids**

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### Board 1
- **North Deals**
- **None Vul**
- **West**
  - ♠ K 8 7 5
  - ♥ K 5
  - ♦ 8 5 3
  - ♣ A 10 6 5
- **East**
  - ♠ ♦ 10 9 6
  - ♥ J 9 2
  - ♠ 6 4 2
  - ♣ K Q J 2
- **South**
  - ♠ ♦ Q 4 2
  - ♥ Q 10 6 4 3
  - ♣ Q 9 7
  - ♦ 9 4
- **Passes**
  - West: 1 ♠
  - East: Pass
  - South: 1 ♠
  - West: Pass
  - East: Pass
  - South: 3 ♠ NT
- **East Deals**
  - **None Vul**
- **North**
  - ♠ ♦ 10 9 6
  - ♥ J 9 2
  - ♠ 6 4 2
  - ♣ K Q J 2
- **South**
  - ♠ ♦ Q 4 2
  - ♥ Q 10 6 4 3
  - ♣ Q 9 7
  - ♦ 9 4
- **Passes**
  - West: Pass
  - East: Pass
  - South: 1 ♠
  - West: Pass
  - East: Pass
  - South: Pass

**South rebids 1 NT (15-17) and North bids to game with 10 HCP.**

The ♠ K lead is the top of a sequence.

Declarer wins the North hand then plays a small diamond towards South's AKJ hoping the ♦ is in East's hand.

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### Board 2
- **East Deals**
- **N-S Vul**
- **North**
  - ♠ K 10 8 3
  - ♥ Q 6 5 3
  - ♦ A J 8
  - ♣ 9 8
- **South**
  - ♠ ♦ Q 9 7 4 2
  - ♥ 8 2
  - ♦ K 9 5
  - ♣ Q 4 2
- **Passes**
  - West: Pass
  - East: Pass
  - South: 2 ♠
  - West: Pass
  - East: Pass
  - South: Pass

**West responds 1♥, their lowest ranking 4-card suit. East with heart support and 16 HCP jumps to 3♥ to invite game. With 10 HCP, West accepts the invitation.**

Lead of the 2♠ is promising an honour.

Declarer draws trumps then sets up clubs (their next longest suit).

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### Board 3
- **South Deals**
- **E-W Vul**
- **East**
  - ♠ K J 7 5 4 3
  - ♥ 7
  - ♦ 9 5 2
  - ♣ K 5 4
- **West**
  - ♠ ♦ J 6
  - ♥ A 7 4
  - ♦ Q 10
  - ♣ 7 6 3
- **Passes**
  - West: Pass
  - East: 1 ♠
  - South: Pass
  - West: Pass
  - East: 3 ♠
  - South: Pass

**South rebids 2 NT (18-19 and a balanced hand). North knowing there is now a spade fit, bids 4♠.**

The small heart lead promises an honour.

Declarer should play two rounds of clubs and ruff a club in dummy before drawing trumps.

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### Board 4
- **West Deals**
- **Both Vul**
- **West**
  - ♠ J 7 2
  - ♥ Q 8 4
  - ♦ Q 6 5 3 2
  - ♣ A 8
- **East**
  - ♠ ♦ K 6 4
  - ♥ 9
  - ♦ K 7
  - ♣ K Q 9 5 4 3
- **Passes**
  - West: 1 ♠
  - East: Pass
  - South: Pass
  - West: 2 ♠
  - East: Pass
  - South: 4 ♠

**West’s 2♠ bid shows a minimum hand. East must jump in hearts to force partner to bid again and choose the best game.**

Lead: 10 - top of a sequence.

After winning the diamond lead, Declarer should play ♦ A then ruff a heart in dummy. Now play the ♦ K discarding a heart before drawing trumps.

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### Board 5
- **North Deals**
- **N-S Vul**
- **West**
  - ♠ ♦ 9 4 3
  - ♥ J 10 7 2
  - ♦ K 5 4
  - ♣ A K 9
- **South**
  - ♠ ♦ 10 7
  - ♥ A 9
  - ♦ Q 7 3 2
  - ♣ J 7 6 4 3
- **Passes**
  - West: Pass
  - East: Pass
  - South: 1 NT
  - West: Pass
  - East: Pass
  - South: All pass

**West has shown at least 5 spades and 4 hearts. South has a weak hand (6-9) and with a better fit in spades, gives preference at the lowest possible level.**

The small ♠ lead promises an honour.

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### Board 6
- **East Deals**
- **E-W Vul**
- **North**
  - ♠ ♦ K J 4 3 2
  - ♥ A K 5
  - ♦ 7 4 2
  - ♣ Q J
- **South**
  - ♠ ♦ 10 5
  - ♥ 8 4 3
  - ♦ K 6 5 3
  - ♣ 10 9 8 6
- **Passes**
  - West: Pass
  - East: Pass
  - South: 1 ♠
  - West: 2 ♠
  - East: Pass
  - South: All pass

**When East rebids 2♠, they are now showing at least 5 hearts and 4 diamonds, so West can now bid 4♥.**

Lead: 10 - top of a sequence.

Declarer can discard a loser by playing ♣ A and overtaking the ♥ Q with the ♥ K. The ♥ J is now good.

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### Board 7
- **South Deals**
- **Both Vul**
- **East**
  - ♠ ♦ K 8 3 2
  - ♥ 7 4 2
  - ♦ J 10 9 2
  - ♣ A 9 7 6
- **West**
  - ♠ ♦ 10 4
  - ♥ A Q 10 9 6 3
  - ♦ Q 8 6
  - ♣ A K
- **Passes**
  - West: 1 ♠
  - East: Pass
  - South: Pass
  - West: 2 ♠
  - East: Pass
  - South: 3 ♠
  - West: Pass
  - East: Pass
  - South: Pass

**West’s rebid shows 5+ hearts. East can invite to game with 3 hearts (10-12 HCP) and West now bids to game.**

Lead: ♥ J - top of a sequence.

Declarer must ruff a small diamond in dummy before drawing trumps.

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### Board 8
- **West Deals**
- **None Vul**
- **West**
  - ♠ ♦ Q 10 4 2
  - ♥ 6 4
  - ♦ 3 2
  - ♣ K 7 6 5 2
- **East**
  - ♠ ♦ A 9 J 8
  - ♥ Q J
  - ♦ A 10 8 4
  - ♣ J 9 8
- **Passes**
  - West: Pass
  - East: Pass
  - South: 1 ♠
  - West: Pass
  - East: Pass
  - South: 2 ♠
  - West: Pass
  - East: Pass
  - South: 3 NT

**South has no fit with partner’s suits but enough for game. With 13 HCP. 3 NT promises a hold in the unbid diamond suit.**

There is no need for South to bid 2♣ or 3♣.

Lead: ♠ - longest suit and promising an honour.

Declarer should play low from dummy and should aim to knock out the ♥ A.