Beginners' Lesson 8: Takeout Double

NZBridge

Board 1
North Deals
None Vul

North: ♠ A K Q 10 7 ♥ 10 5 ♦ J 2 ♣ A 8 5 3

West: ♠ 8 6 4 2 ♥ Q 9 7 6 ♦ K 5 4 ♣ Q 2

East: ♠ 5 ♥ A J 8 4 ♦ A Q 10 7 ♣ K 7 6 4

South: ♠ J 9 3 ♥ K 3 2 ♦ 9 8 6 3 ♣ J 10 9

West	*North*	*East*	*South*
	1 ♠	Dbl	Pass
2 ♥	All pass		

East has a perfect takeout double - showing support for all unbid suits. West has a poor hand so bids hearts at the lowest possible level.

Lead is ♠ A against a heart contract or ♥ A (partner's suit) against a spade contract.

Play the hand twice: once in 2 ♥ by West then in 2 ♠ by North.

Board 2
East Deals
N-S Vul

North: ♠ K 8 ♥ K 8 5 4 ♦ 5 4 ♣ Q J 8 5 2

West: ♠ 10 5 3 2 ♥ J 7 2 ♦ J 8 3 2 ♣ A 6

East: ♠ 9 6 4 ♥ A Q 10 9 3 ♦ A Q 10 9 ♣ 3

South: ♠ A Q J 7 ♥ 6 ♦ K 7 6 ♣ K 10 9 7 4

West	*North*	*East*	*South*
		1 ♥	Dbl
1 ♠	2 ♣	2 ♦	3 ♣

South has an opening hand and tolerance for the unbid suits. North is strong enough to make a free bid, but not strong enough to bid game. North can bid 2 ♣ or 1 NT to show they have values. EW can now bid diamonds to show at least 5 hearts and 4 diamonds.

Lead is ♠ 9 (top of partner's suit) against clubs and ♣ 4 against a heart contract.

Board 3
South Deals
E-W Vul

North: ♠ 10 8 7 6 ♥ 10 7 4 ♦ 10 7 4 ♣ K 5 2

West: ♠ A K J 9 ♥ Q 9 5 3 ♦ Q 9 6 5 3 ♣ —

East: ♠ 5 2 ♥ 8 6 ♦ A K J 8 ♣ A J 10 7 4

South: ♠ Q 4 3 ♥ A K J 2 ♦ 2 ♣ Q 9 8 6 3

West	*North*	*East*	*South*
			1 ♣
Dbl	Pass	3 NT	All pass

East, knowing that West has an opening hand, can bid 3 NT with an excellent club stop and enough HCP for game..

Lead is ♣ 3 and North plays the King.

Declarer should win ♣ A and play the ♣ J to set up the ♣ 10 for the 9th trick.

Board 4
West Deals
Both Vul

North: ♠ A 5 3 ♥ K 9 7 5 ♦ 10 5 ♣ A J 6 3

West: ♠ K 4 ♥ A J ♦ Q J 9 4 2 ♣ Q 7 5 2

East: ♠ 8 6 ♥ Q 10 6 4 2 ♦ A 8 6 3 ♣ 8 4

South: ♠ Q J 10 9 7 2 ♥ 8 3 ♦ K 7 ♣ K 10 9

West	*North*	*East*	*South*
1 ♦	Dbl	1 ♥	2 ♠
All pass			

With 6 spades and 8 HCP, South has enough to invite game, so bids 2 ♠. North is minimum and declines the invitation.

Lead is ♦ Q top of a broken sequence.

Declarer draws trumps should play West, the opener, for the ♣ Q.

Therefore play the ♣ K then ♣ 10 and let it run if West does not cover with the Q♣

Board 5
North Deals
N-S Vul

North: ♠ 10 8 ♥ A 9 2 ♦ A K J 7 4 2 ♣ 8 2

West: ♠ K 7 5 4 ♥ K 4 3 ♦ Q 8 ♣ Q J 10 5

East: ♠ Q J 9 3 ♥ Q J 8 5 ♦ 10 3 ♣ A K 3

South: ♠ A 6 2 ♥ 10 7 6 ♦ 9 6 5 ♣ 9 7 6 4

West	*North*	*East*	*South*
	1 ♦	Dbl	Pass
2 ♠	All pass		

West, with (9)10-12 points, jumps to 2 ♠.

East passes.

Lead is ♦ A.

Declarer should draw trumps first. They make 9 tricks by losing ♥ A, ♠ A, ♦ AK.

Board 6
East Deals
E-W Vul

North: ♠ K Q 4 2 ♥ 9 6 4 ♦ A 3 2 ♣ 7 5 4

West: ♠ 6 5 ♥ J 2 ♦ Q J 10 9 5 ♣ 9 8 6 2

East: ♠ A 10 9 8 7 ♥ K 10 7 5 ♦ 8 6 ♣ A Q

South: ♠ J 3 ♥ A Q 8 3 ♦ K 7 4 ♣ K J 10 3

West	*North*	*East*	*South*
		1 ♠	Dbl
Pass	1 NT	All pass	

North's best suit is the opponent's spade suit so should bid 1 NT to show a hold in spades and no more than 9 points.

Lead is ♠ 7.

Firstly, Declarer should play on clubs and later take a heart finesse.

Board 7
South Deals
Both Vul

North: ♠ A Q 8 6 ♥ 4 ♦ 7 6 3 2 ♣ 9 5 3 2

West: ♠ 10 9 ♥ K Q 10 9 ♦ K Q 5 ♣ Q J 7 6

East: ♠ 7 4 ♥ A 8 6 5 3 ♦ J 10 9 4 ♣ A 4

South: ♠ K J 5 3 2 ♥ J 7 2 ♦ A 8 ♣ K 10 8

West	*North*	*East*	*South*
			1 ♠
Dbl	2 ♠	3 ♥	All pass

This should be a competitive auction. NS bidding spades and EW bidding hearts.
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Play the hand twice in spades and hearts. Both contracts should make 9 tricks.

Lead is ♥ K against spades and ♠ 2 against a heart contract.

Board 8
West Deals
None Vul

North: ♠ Q J 10 7 ♥ A K 9 7 ♦ A 9 5 3 ♣ 4

West: ♠ A 9 5 2 ♥ J 4 ♦ K J ♣ K 10 9 7 6

East: ♠ 8 6 4 ♥ 6 5 3 ♦ Q 10 8 2 ♣ A Q 3

South: ♠ K 3 ♥ Q 10 8 2 ♦ 7 6 4 ♣ J 8 5 2

West	*North*	*East*	*South*
1 ♣	Dbl	1 ♦	1 ♥
1 ♠	2 ♥	All pass	
Lead: ♦ K			

North's double promises support for all the unbid suits and an opening hand. Whilst South only has 6 HCP, they can make a 1-level bid, as partner probably has 4 hearts.

With 2 of partner's suit, West leads the top.

South should draw 3 rounds of trumps and set up spades remembering to play ♠ K first, to avoid being blocked.