Beginners' Lessons: Hands from Lesson 2A to 5A

NZBrîdge

Opener's rebid shows 5+

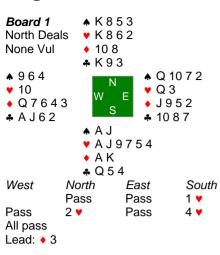
South now bids to game in

hearts because they now

hearts and a minimum

hand of 12-15 HCP.

know they have a fit.



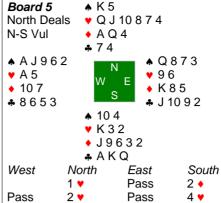
Lesson 2A

South opens 1 ♥. North bids 2 ♥ showing 4 hearts and 6-9 HCP.

South raises to game with a strong hand.

The lead of a small diamond by West is from their longest and strongest suit.

South should draw trumps as soon as possible.



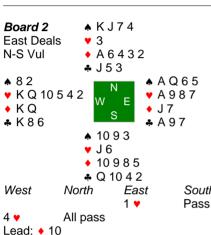
All pass

Lead: * J

Lead is top of a sequence.

Lesson 4A

Declarer plays 3 rounds of clubs first, discarding a small spade to avoid 2 spade losers. Then, Declarer draws trumps and plays diamonds.



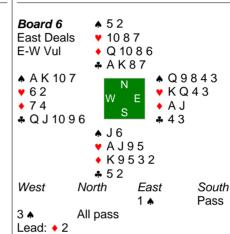
Lesson 3A

East opens 1 ♥ (the lowest 4-card suit).

West bids game in hearts as they have 4 hearts and enough points for game.

The ◆ 10 lead is the top of a sequence.

South Draw trumps and take the Pass spade finesse to capture the • K.



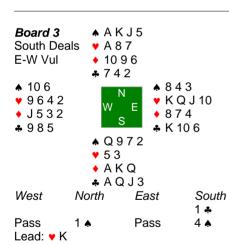
Lesson 2A

East opens 1 • and West bids 3 • (showing 4+ spades and enough to invite to game).

East, with a minimum hand, passes.

South's lead is small from their longest and strongest

Draw trumps then play clubs (their next longest suit)



Lesson 4A

South opens the lower of two 4-card suits. North bids 1 **A**. South is strong enough to raise to game.

Lead is top of a sequence.

Draw trumps and play **towards** clubs in South's hand (dummy), hoping the * K is in East's hand

Board 7 ▲ AJ93 South Deals **v** 10 6 4 Both Vul 3 ♣ K7542 **♦** K 10 5 ♠ Q 6 4 2 **7** 5 ♥ Q92 W Ε 9875 • A 6 4 2 S ♣ QJ108 ***** 63 **♦**87 AKJ83 ♦ KQJ10 ♣ A 9 West North Fast

Pass 1 ♠ Pass 3 ♠
Pass 4 ♥ All pass

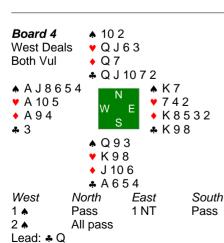
Lesson 4A

South opens their longest suit and North bids 1 ★ (4+ spades and 6+ HCP).

NB: North must not bid 2 ♣ as this shows 10+HCP. South jumps to 3 ◆ to show 18-19 HCP with 5+ hearts and 4+ diamonds, so North can now bid to game in hearts.

South Lead is ♣ Q.

1 ♥ Declarer draws trumps
3 ♦ then plays on diamonds.

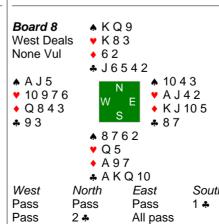


Lesson 3A

West opens 1 ♠ and East, with no fit, bids 1 NT showing 6-9 HCP. West prefers spades to notrumps, so now bids 2 ♠.

Lead is * Q, top of a sequence.

Declarer draws trumps and then plays diamonds (their next longest suit).



Lead: ♥ 10

Lesson 3A

South opens 1 * and North bids 2 * with 6-9 and a fit.

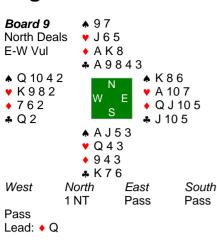
South passes with a minimum hand.

♥ 10 is the top of a sequence.

South Draw trumps and lead twice towards spade honours in North's hand.

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Lesson 5A

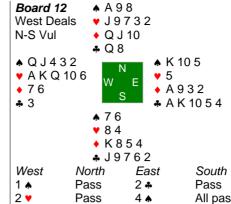
North's 1 NT shows 12-14 HCP and a balanced hand. South has 10 HCP which is not enough for game so should pass (South needs 11-12 HCP to invite game).

The ◆ Q lead is the top of a sequence.

Declarer plays on the club suit by leading towards K. then a small club back to the Ace. Now lose a club to set up the last two clubs.

2 🔻

Lead: ◆ Q



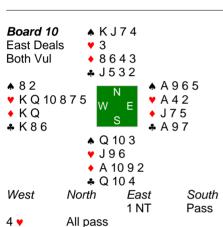
Pass

Lesson 4A

West opens the higher ranking 5-card suit. East bids 2 ♣ and West rebids 2 v showing a 2nd suit and at least 5 spades and 4 hearts. East bids to game in spades now knowing they have at least an eight card a fit.

The lead is top of a sequence. After winning the • A, West plays A and K first and discards a diamond in Dummy.

All pass



Lead: ▲ 4

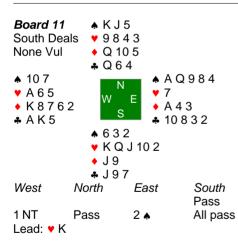
Lesson 5A

East's 1 NT promises a balanced hand with 12-14 HCP. West knows that East has at least two hearts and therefore they have a heart fit so should bid 4 *

Lead of a small spade promises an honour.

Declarer draws trumps promotes the Q and J. This

then plays the K ◆ which means a club can be discarded on the J •



Lesson 5A

East does not like being in notrumps due to their singleton, so bids 2 ♠ to be in a better contract. West must pass as East's bid is a weakness takeout.

After West wins the Ace♥, play a small spade towards the AQ. If North plays low, play the Q. When this holds, play the A h then target the diamonds. Start with A ... then K♦ then a small diamond.