

## Responder's Rebids

### Lesson Content

Responder's second bid  
 Choice of suit or NTs  
 Choice of level  
 Opener's rebid is now given specific point count for minimum, invitational, and game hands

### Main Points to Emphasise

This is most likely to be the final bid of the auction.  
 Responder, therefore, has 2 decisions to make.

- Choice of suit or NTs
- Choice of level

Very important to explain that responder still shows the specific number of points for the level in question regardless of the number of bids.

$$\text{a) } 1\heartsuit - 2\heartsuit = 6-9$$

$$\text{b) } 1\heartsuit - 1\spadesuit$$

$$2\clubsuit - 2\heartsuit = 6-9$$

### Lesson Progression

#### Choice of suit or notrumps

Can you support either of partner's suits?

Start with auctions where the responder can support opener's first bid with 3 trumps.  
 If opener bids 2 different suits, they will have a 5/4 shape – **stress this**.

With a balanced hand opener should have rebid notrumps.

Give lots of examples on the board which you can vary. Some show fits, some are balanced and so on. Should emphasise:

Support one of partner's suits with a fit – a major is best!

Rebid your own major – but only with a long suit

Bid notrumps with no fit

There shouldn't be an option to bid the 4<sup>th</sup> suit at this stage.

#### Choice of level

What has the opener shown? Explain the strength of opener's rebids.

Previously we have described 12-15, for example, as minimum only.

Go through levels as per the student notes.

Responder decides on minimum, invitational or game bids.

Play hands 1-3    Tea Break

### Tip 4: Play of the Hand: Ruffing in Dummy

Play Hands 4, 5 and 7 to illustrate ruffing with dummy's trumps.

The teacher should emphasise that ruffing in dummy with the short trumps gains extra tricks, whereas ruffing in the hand with long trumps does not.

Play the rest of the hands