4. BASIC RESPONSES

Jump raises - minors

Jump raises - Majors

Jump shifts after minor opening

Jump shifts after Major opening

Responses to strong 2 suit open.

Responses to 2NT opening

5. PLAY CONVENTIONS

Show	priorities	Versus	Suit	(or both)	Versus	NoTrump	(if different)
Leads	Sequences:						
Four or r	nore with an honour						
From 4	small						
From 3 c	ards (no honour)						
In parti	ner's suit						
Discard	s						
Count							
Signal	on partner's lead:						
Signal	on declarer's lead:						
Notes							



7. OTHER CONVENTIONS

www.nzbridge.co.nz PDF Form Rev. 22D13 by RoL MyRev. Copyright © ABF 2022

BRIDGE	STANDARD SYST	
NZB Nos.		
& Names:		
Basic System:		
Brown Sticker	Classification: Green	Blue Red Yellow
(1. OPENIN	G BIDS Describe strength, mi	in.length, or specific meaning Canapé
1 🗭	1 🎔	
1♦	1 🛧	
1NT		may contain 5 card Major
1NT Responses 24		
2	2♠	
2♥	2NT	
(Dbl)	other	
24		
2♦		
2♥		
2♠		
2NT	3NT	
other		
2. PRE-ALE	ERTS	

New Zealand Bridge

3. COMPETITIVE BIDS / OVERCALLS

Doubles

NEW ZEALAND

Jump overcalls 1NT overcall: (immediate) Immediate cue: (minor) **Over:** Weak Twos Opponent's transfers Opponent's 1NT Negative DBL thru Responsive DBL thru

Unusual NT (re-opening) (Major) Opening Threes

	Describe strength, minimum leng	th, or specific meaning	
1♣ 1♦	2	3	
1♥	2♥	3 🎔	
1 🛧	2♠	3♠	
1NT	2NT	3NT	
24	34	4💏	
other			
1♦ 1♥	2 🎔	3♥	
1 🛧	2♠	3♠	
1NT	2NT	3NT	
2♣	34	44	
2�	3◆	4 🔶	
other			
1♥ 1♠	2♥	3�	
1NT	2♠	3 🧡	
2♣	2NT	3♠	
2♦	34	3NT	
other			
1 小 1NT	2♠	3 🎔	
2♣	2NT	3♠	
2♦	34	3NT	
2 🧡	3�	44	
other			
1NT 3 ♣	3♠	4	
3	3NT	4♥	
3♥	44	4♠	
other			
2♣ 2♦	2NT	3 🧡	
2	3♣	3♠	
2	3◆	3NT	
other			
2 4 2 🖤	34	3♠	
2	3◆	3NT	
2NT	3♥	4♣	
other	~ *	· •	

2♥ 2♠	3♦	3NT	
2NT	3 🎔	44	
34	3♠	4 💙	
other			
2 4 2NT	3♥	44	
34	3♠	4 🖤	
3♦	3NT	4♠	
other			
2NT 3 ♣	3♠	4�	
3♦	3NT	4 💙	
3♥	44	4♠	
other			
	ound		Game force
th Suit Forcing Oner IT Checkback Defence to 3NT openi Defence to Opening T	Priorities: ng		Game force
th Suit Forcing Oner IT Checkback Defence to 3NT openi Defence to Opening T Multi 2	Priorities: ng		Game force
th Suit Forcing Oner IT Checkback Defence to 3NT openi Defence to Opening T Multi 2 RCO style 2-s	Priorities: ng		Game force
th Suit Forcing One r IT Checkback Defence to 3NT openi Defence to Opening T Multi 2 RCO style 2-s Other 2-s	Priorities: ng		Game force
th Suit Forcing One r IT Checkback Defence to 3NT openi Defence to Opening T Multi 2 RCO style 2-s Other 2-s	Priorities: ng		Game force
Ith Suit Forcing One r IT Checkback Defence to 3NT openi Defence to Opening T Multi 2 RCO style 2-s Dther 2-s Defence	Priorities: ng		Game force
Ath Suit Forcing Oner NT Checkback Defence to 3NT openi Defence to Opening T Multi 2 RCO style 2-s Other 2-s Defence to strong	Priorities: ng		Game force
Defence to 3NT openi Defence to Opening T Multi 2 RCO style 2-s Other 2-s Defence to	Priorities: ng wos		Game force
Ith Suit Forcing One r NT Checkback Defence to 3NT openi Defence to Opening T Multi 2 RCO style 2-s Other 2-s Defence to strong 1* / 2*	Priorities: ng 'wos		Game force
Ith Suit Forcing One r NT Checkback Defence to 3NT openi Defence to Opening T Multi 2 RCO style 2-s Dther 2-s Defence to strong 1* / 2* Over 1NT Interference	Priorities: ng 'wos 'wos		Game force

Notes