



New Zealand Bridge

STANDARD SYSTEM CARD

NZB Nos. 23133 Michael Ware
 & Names: 46311 Matthew McManus

Basic System: **Strong Club - Transfer Openings (1st/2nd seat only)**

Brown Sticker Classification: Green Blue Red Yellow
 Describe strength, min.length, or specific meaning Canapé

1. OPENING BIDS

- 1♣ 15-20 bal or no 4M; OR any GF 1♥ 11-20 4+♠ unbal, may have longer m
- 1♦ 11-20 4+♥ unbal, may have longer m 1♠ 10-14, 5+♦ unbal, no 4M
- 1NT NV: 11-14, V: (11)12-14 bal, may be 22(54) may contain 5 card Major

1NT Responses	2♣ GR relay
2♦ Transfer ♥ (may be 4)	2♠ ART, invite+
2♥ Transfer ♠ (may be 4)	2NT 5 card Stayman, GF
(Dbl) XX strong, bid nat, Pass semi-forcing	other 3m = nat, to play; 3M = 4oM, GF

- 2♣ 10-14, 5+♠ unbal, no 4M, <5♦
 - 2♦ (0)3-7, 5 or 6M
 - 2♥ 8-10, 5 or 6♥
 - 2♠ 8-10, 5 or 6♠
 - 2NT 21-23 bal 3NT 4 level m pre-empt
- other 4♣/♦, 8-9 playing tricks in ♥/♠, good suit

2. PRE-ALERTS

5 card Standard in 3rd/4th seat (other card)
 1NT overcall = 15-18 or weak 1 or 2 suited
 Michael's/Unusual 2NT are constructive
 Transfer openings

3. COMPETITIVE BIDS / OVERCALLS

Doubles mainly t/o, some low level ART
 some penalty in relay sequences
 Jump overcalls weak - except 3♣ (2 suited rank) Unusual NT 2 suits same colour (const)
 1NT overcall: (immediate) 15-18 or Comic (re-opening) 11-14(15)
 Immediate cue: (minor) 2♣=♦+♠, 2♦=♣+♥ (Major) 2♥=♦+♠, 2♠=♣+♥
Over: Weak Twos cue=4oM/6m; 4m=5m/5♣ Opening Threes 4m=5m/5M
 Opponent's transfers meaning dependent
 Opponent's 1NT X=Strong; 2♣=♥+♠; 2♦=weak M; 2M = nat constructive
 4th seat: X = 10+ any two suits or any 17(18)+; suits = nat

4. BASIC RESPONSES

- Jump raises - minors
- Jump raises - Majors Bergen style raises
- Jump shifts after minor opening
- Jump shifts after Major opening
- Responses to strong 2 suit open.
- Responses to 2NT opening 5 card Stayman, transfers, minor suit Stayman

5. PLAY CONVENTIONS

Show priorities	Versus Suit (or both)	Versus NoTrump (if different)
Leads Sequences:	Overlead, but A(Q)-Att, K-Count	K for unblock
Four or more with an honour	3rd/low	attitude
From 4 small	3rd	attitude
From 3 cards (no honour)	low	top
In partner's suit	3rd/low, top from 3 if raised	attitude
Discards	odd=enc, even=rev count	
Count	reverse original	
Signal on partner's lead:	rev count (except AQ leads)	rev att (except K leads)
Signal on declarer's lead:	Std Smith Peters, rev count, Std suit preference (trumps)	
Notes		

6. SLAM CONVENTIONS

4NT: Blackwood RKCB 1430 3014 after 3 level openings and Exclusion
 Asking Bids Cue Bids 1st/2nd
 many relay sequences

7. OTHER CONVENTIONS

Short suit trials Some transfers in competition
 Extensive relays with PODI and PORI Leaping and non-leaping Michael's
 Interference forcing relay up 2+ steps... 22(45) and (5332 Major) shapes can be...
 ...breaks relay (some exceptions) ...shown as either bal or unbal

8. RESPONSES TO OPENING BIDS

Describe strength, minimum length, or specific meaning

1♣	1♦	(8)9+, ART, GF relay	2♦	6-8, 6+♠	3♦
1♥	1♥	5-8, ball/semi-bal	2♥	4-6, 6+♥	3♥
1♠	1♠	0-4, any	2♠	4-6, 6+♠	3♠
1NT	1NT	5-8, 5+/4+ Majors	2NT		3NT
2♣	2♣	6-8, 6+♥	3♣		4♣
other					
1♦	1♥	invite+ relay	2♥	5-7, 3♥	3♥
1♠	1♠	catch-all, 5-10, <3♥	2♠	6-9, 4♥ + singleton	3♠
1NT	1NT	5+♠, NF	2NT	GF raise	3NT
2♣	2♣	(5)6+♠, NF	3♣	10-12, 4♥	4♣
2♦	2♦	8-10, 3♥	3♦	(6)7-9, 4♥	4♦
other					
1♥	1♠	invite+ relay	2♥	8-10, 3♠	3♦
1NT	1NT	5+♥, NF	2♠	5-7, 3♠	3♥
2♣	2♣	catch-all, 5-10, <3♠	2NT	6-9, 4♠ + singleton	3♠
2♦	2♦	(5)6+♦, NF	3♣	GF raise	3NT
other					
1♠	1NT	invite+ relay	2♠	5+♠, NF	3♥
2♣	2♣	catch-all, 5-10, <3♦	2NT	<11, 4+♦ (♦A or K)	3♠
2♦	2♦	<11, (2)3+♦	3♣	6+♠, NF	3NT
2♥	2♥	5+♥, NF	3♦	<11, 4+♦ (no ♦A or K)	4♣
other					
1NT	3♣	weak, to play	3♠	4♥, GF <4♠	4♦
3♦	3♦	weak, to play	3NT	to play	4♥
3♥	3♥	4♠, GF <4♥	4♣	transfer ♥	4♠
other					
2♣	2♦	invite+ relay	2NT	nat, invite	3♥
2♥	2♥	nat, NF	3♣	nat, non-invitational	3♠
2♠	2♠	nat, NF	3♦	splinter	3NT
other					
2♦	2♥	pass or correct	3♣	NF, nat or lead direct	3♠
2♠	2♠	GF relay, shape ask	3♦	NF, nat or lead direct	3NT
2NT	2NT	invite+, strength/suit ask	3♥	pass or correct	4♣
other		4♦ = bid your suit, 4♥ = pass or correct			

Notes

2♥	2♠	GF relay	3♦	NF, nat or lead direct	3NT	to play
2NT	2NT	5+♠, forcing	3♥	nat, non-invitational	4♣	splinter
3♣	3♣	NF, nat or lead direct	3♠	splinter	4♥	to play
other						
2♠	2NT	GF relay	3♥	nat, GF	4♣	splinter
3♣	3♣	NF, nat or lead direct	3♠	nat, non-invitational	4♥	splinter
3♦	3♦	NF, nat or lead direct	3NT	to play	4♠	to play
other						
2NT	2NT	5 card Stayman	3♠	minor suit Stayman	4♦	nat, slam try
3♦	3♦	transfer ♥	3NT	to play	4♥	nat, mild slam try NF
3♥	3♥	transfer ♠	4♣	nat, slam try	4♠	nat, mild slam try NF
other		4NT = quantitative (4NT after other bid is RKCB)				

9. CONVENTIONS

Unusual NT: Constructive 5+/5+ two suits of the same colour

4th Suit Forcing One round Game force

NT Checkback Priorities:

Defence to 3NT opening 4♣/♦ = takeout with longer/better ♥/♠

Defence to Opening Twos

Multi 2♦ X = 16+, next double = t/o

RCO style 2-s X = t/o

Other 2-s X = t/o

Defence (1♣) : = 15+, 1♦ = ♦ or ♥♠, 1♥ = ♥ or ♠+♣, 1♠ = ♠ or ♣+♦

to 1NT = odd suits, 2♠ = ♣ or ♦+♥, others = nat, weak

strong (2♣) : X = ♣, others same as over 1♣ up one level

1♣ / 2♣

Over 1NT Interference Transfer Lebensohl

Lebensohl - other uses After X of weak twos

Take out of 4 level pre-empts 4♣/4♦ X

4♥ X 4♠ X/4NT

10. OTHER NOTES

After our 3 level opening, new suit is asking about holding in the suit - may not be natural

3♣ - 4♦ and 3♦/♥/♠ - 4♣ - 4♠ - 1st step is bad hand, 2nd step+ is RKCB (3014)