

## **NEW ZEALAND MIXED: Kate Davies and John Patterson**

### **Note [1] Basic Style**

- Point count is a guide only
- With 3-3 in the minors partner may choose to open either minor depending on the rebid he / she expects to make.
- BAL 11 HCP hands are not normally opened but can be occasionally upgraded depending on position, Vul or quality of hand.
- We generally bypass diamonds after 1C to bid a major when we have only one bid in our hand.
- 1 minor followed by 1 major by opener shows 5+ minor 4+major. Or occasionally 4441 shape.

### **Note [2] Checkback**

- After a 1NT rebid we use 2C as check back for majors – we will show 3 card support for partners major in first instance.

### **Note [3] Over 1M opening**

- refer notes for Bergen raises

### **Note [4] Over 1NT opening**

- refer notes for game force relay.

### **Note [5] Slam Bidding**

- RKCB: 41 30 responses and when asking for Q show specific kings in response
- Minorwood is also used
- We show specific kings when responding to Q of trumps ask

Note 4 club opening bid is specific ace ask – responses 4D 0, 4H – A h, 4S A s, 4NT A d, 5C A c. 5D, 5H and 5S 2 aces colour rank odd.

### **Note [6] If they Interfere over our 1NT Opening**

- Double is takeout over a natural bid, new suit at 2 level is NF (opener may raise), 2NT: lebensol, new suits at the 3 level is forcing, double over an artificial bid or response shows that suit
- If they double XX two places to play and bid of a suit natural to play.

### **Note [7] Defence to Multi 2D**

- Immediate Double is 18 plus
- Other bids natural 2NT 15-17, immediate suit 15+, later natural and less

**Note [8] 1NT Opening responses and subsequent actions – Kate Davies and John Patterson**

<u>Open</u>	<u>Response</u>	<u>Opener's Rebid</u>
<u>1NT</u>	12-14 HCP Balanced	(denies 5 card major)
2C	= Stayman	weak, invitational or strong enquiry for the majors  <u>or</u> GF Relay (may or MAY NOT hold 4 card major ) <ul style="list-style-type: none"> <li>• If Weak – Drop dead Stayman 4+ / 4+ in the majors</li> <li>• If Invitational may hold only ONE 4 card major suit</li> <li>• IF GF or slam interest - may be any shape depending on subsequent actions (e.g. using GF relay hand is undisclosed).</li> </ul>
2D	= Transfer to Hearts (shows 5+H)	* Super Accept with max + 4card Support
2H	= Transfer to Spades (shows 5+S)	* Over a X of the transfer bid, NT hand will complete transfer when holding 3+Support.  * Supper Accepts can include bidding a suit which shows xxx or Axx in bid suit and 4 card support for transfer suit.
2S	= Rangefinder	Rebid 2NT with 12 HCP (or poor 13)  Rebid 3NT with 14 HCP (or good 13)  (NT opener can still hold 4 card mjr)
2NT	= Transfer to a weak minor  Or 14-16 HCP 5+/5+ Minors	Must rebid 3C responder P or C to 3D  or bids 3H = shortage 14-16 HCP 5/5minors  3S = shortage 14-16HCP 5/5minors
3C	= 8-10 HCP 6+ C (will hold 2 of top 3 honours)	
3D	= 8-10 HCP 6+ D (will hold 2 of top 3 honours)	
3H	= Suit Set 6+ Hearts, slam interest	asks for cues, (3NT = 2 small xx in Hearts no cues)
3S	= Suit Set 6+ Spades, slam interest	asks for cues, (3NT = 2 small xx in Spades no cues)

(after suit set if either hand rebids 4NT it is RKCB in set suit)

3NT = To Play (denies 4 card mjr)

4C = RKCB in Clubs

41-30-2 WithoutQ-2 WithQ

4D = RKCB in Diamonds

41-30-2 WithoutQ-2 WithQ

4H / 4S = To Play 4S

**Open Response**

**Opener's Rebid**

1NT – 2C (stayman relays)

**After 2D response (denies a 4 card major) ..... 2H weak garbage stayman**

Will hold 4+ / 4+ Majors – weak hand.

NT hand to pass or correct into their best 3 card support

(when holding a reasonable 5 card major we would tend to transfer with weak hands).

**After 2D response (denies a 4 card major) ..... 2S = GF Relay**

2NT = 3334 or 3343 shape + min

3C = 5 card C Suit

3D relay for min/max (3H/3S)

3D = 5 card D Suit

3H relay for min/max (3S/3NT)

3H = 4/4 minors min

3S = 4/4 minors max

3NT = 3334 or 3343 shape + max

**After 2H response (shows 4 card H).....2S = GF Relay**

2NT = 3433 shape + min

3C = 4H + 4C

3D relay for min/max (3H/3S)

3D = 4H + 4D

3H relay for min/max (3S/3NT)

3H = 4/4 majors + min

3S = 4/4 majors + max

3NT = 3433 shape + max

**After 2S response (shows 4 card S + denies 4H) .....3C = GF Relay**

3D = 4S + 4C

3H relay for min/max (3S/3NT)

3H = 4S + 4D

3S relay for min/max (3NT/4C)

3S = 4333 shape + min

3NT= 4333 shape + max

**Note [9] Bergen System over 1 Major Opening – Kate Davies and John Patterson**

<b><u>Open</u></b>	<b><u>Response</u></b>	<b><u>Opener's Response</u></b>
<u>1H</u>	<u>Opening Bid</u>	
2S	= 7-10 HCP 4+ Hearts + Singleton (unspecified)	2NT Relay for Singleton = suit bid singleton
		<b>Responses</b>
2NT	= 11+ HCP and 4+Hearts Or 15+HCP and 3+Hearts	New Suit 3 level = 11-15 + singleton or Void Rebid 3H = max (16+) no shortage Rebid 3NT = (13-16 HCP) + no shortage New Suit 4 level = max 16+ singleton or void Rebid 4H = min 11 -13 no shortage
3C	= 8-10 HCP 4+Hearts + no shortage	
3D	= 10-12 HCP Bal + 3 Hearts (denies 4 spades and 5 card minor) 8 loser	
3H	= 4-7 HCP 4+ Hearts (pre-emptive)	
3S	= 15+ HCP 4+ Hearts + void in S	
3NT	= 13-15 HCP Bal + 2 Hearts (generally 3244 shape – denies 4 card S and 5 card minor)	
4C	= 15+ HCP 4+ Hearts + void in C	
4D	= 15+ HCP 4+ Hearts + void in D	
4NT	= RKCB in Hearts	41-30 2 Without Q -2With Q

(note when asked for Q in key card situations we show specific kings as well)

<b><u>Open</u></b>	<b><u>Response</u></b>	<b><u>Opener's Response</u></b>
<u>1S</u>	<u>11-19 HCP 5+ Spades</u>	
2NT	= 11+ HCP and 4+Spades Or 15+HCP and 3+ Spades	New Suit 3 level = 11-15 + singleton or Void Rebid 3S = max 16 + no shortage Rebid 3NT = (13-16 HCP) + no shortage New Suit 4 level = 16+ singleton or void Rebid 4S = min 11 -13 no shortage

3C	= 7-10 HCP 4+ Spades + Singleton	3D Relay for singleton = Low/Mid/High
3D	= 8-10 HCP 4+ Spades + no shortage	
3H	= 10-12 HCP Bal + 3 Spades (denies 5 card minor)	
3S	= 4-7 HCP 4+ Spades (pre-emptive)	
3NT	= 13-15 HCP 2 Spades – no 5 card minor	
4C	= 15+ HCP 4+ Spades + void	
4D	= 15+ HCP 4+ Spades + void	
4H	= 15+ HCP 4+ Spades + void	
4NT	= RKCB in Spades	41-30-2Without Q-2With Q

(note when asked for Q in key card situations we show specific kings as well)

**Note [10] Subsequent Bidding from 2NT opening bid or rebid after 2C or 2D opening bid.**

If partner transfers we super accept with 3 card support e.g.

2NT 3H (transfer)

3S (denies 3 spades) subsequent bids are 4C or D second suit slam interest 4 H is just second suit.  
4NT key card in S.

If partner has denied 3 card major support key card and subsequent bid of 6 in minor is optional to play showing 4 card suit.

If we deny M fit and respond 4NT to second suit of minor this would show 2 card support in both M and minor. 4 in any other suit is a cue showing support for minor (2<sup>nd</sup> suit).

2NT 3S (asking for minor suit) responses are:

3NT – no minor

4C or D shows 4+ minor - over 4C 4D is key card over 4D 4NT is key card. 4h or 4S is showing 2 losers in suit (normally 2155 shape) if partner has only one loser then key card response otherwise bids 5 of minor.

**Note [11] Multi 2D**

We open a 3 way Multi 2D being either:

A weak 2 in one of the majors 6-9; or

22 – 23 Balanced NT which may contain a 5 card Major; or

8 playing tricks in any suit.

Bidding and Subsequent Responses are as follows:

If opener has a weak 2 in the major then they will make the appropriate P/C response to any relay bid or pass any non-forcing bid of a minor.

If partner makes a strong enquiry bid 14+ 2NT to the 2D opening bid then the responses are as follows:

3C good weak 2 H or 8 playing tricks C – next step ask for opener to clarify the hand.

3D good weak 2 S or 8 playing tricks D – next step ask for opener to clarify the hand

3H and 3S poor weak 2 in H and S – 8 loser.

4 H or S shows 8 playing tricks in that suit.

2D (open) 2NT (enquiry) 3NT (rebid) 22-23

2D – 2H / S (relay) 2NT – shows 22 – 23 (refer 2NT subsequent sequences note 10 above.)

2D – 3NT shows 44 in M and K to protect (10-15) subsequent bids are:

4C – 22/23 NT hand with a 5 card minor (4D asks, 4H shows c 4S shows d, subsequent 4NT bid is key card in minor)

4D TRF to H, 4H TRF to S

4S – 22-23 4/4 in minors

4NT – 8 playing tricks in a minor (asks for aces, 5c 4/1, 5d 3/0, 5h 2 without q and 5s 2 with)